

MEN'S WEEKEND INTERCLUB COMPETITION RULES

Premier Grade

1. Format

The format for all Premier Grade Interclub fixtures is two rounds of match play without handicaps, one round of foursomes followed by one round of singles.

The grade will be contested by seven teams of ten players each and in each fixture there will be 5 foursomes matches followed by 10 singles matches, for one point each, a total of 15 points.

Play is from the back tees or equivalent as the host Club determines.

There will be two separate competitions

- Otaki Cup. A round robin where each team plays each other once. Hosted at a neutral venue by the club with a bye in that round.
- Duncan Cup, Presidents Salver. A knockout competition. The top 4 finishers from the Otaki Cup will contest the Duncan Cup. 1st vs. 2nd, winner to the final. 3rd vs. 4th winner to play the loser from 1st vs. 2nd, winner to final. 5th vs. 6th, winner wins President Salver, loser plays 7th. Loser will be open to a possible challenge for Premier status the following season

2. Finishing Order and Ranking Round Robin Play

The finishing order will be determined by the points scored in all matches in the Otaki Cup, with the team scoring the most points being placed 1st.

In the event at the conclusion of the round robin, of two or more teams finishing with the same number of points, the team with the highest number of points scored against the tied team(s) will be deemed to be the higher finisher.

If there is still a tie, the separation will be determined firstly by the team with the highest number of wins over both singles and foursomes matches during the season, secondly by the highest number of wins in singles matches and thirdly by the highest number of singles wins in the No.1 position, descending through the order until a winner is determined.

3. Deciding Tied Fixtures

During the knockout competition if both teams are tied 7.5 points each at the conclusion of their match, the fixture shall be decided by one player selected from each team contesting a sudden death play-off, commencing from the original starting hole.

4. Eligibility Knockout Rounds

If a player has not played any Interclub matches for the Club, he will require clearance from the WGI Match Committee to play, or will otherwise be ineligible.

5. Substitution of Players

Substituting a player between rounds is not permitted unless the player being substituted becomes injured or unwell during the morning (foursomes) round and is unable to continue. If the withdrawal is due to any condition present or prior to the fixture, then the player **may not** be substituted.

If a player, due to unforeseen circumstances, doesn't arrive on match day, with WGI approval, they may be substituted for the singles round.

Any substitute must play in the same playing position as the person being substituted.

Any player may be substituted after the posting of the team and prior to the commencement of the match provided:

- a. The opposing team, the Host and the WGI official on duty are informed
- b. The substitute plays foursomes in the same position as the replaced player
- c. The substitute plays in either the same position as the replaced player or in the No.10 position with the rest of the team moving up a spot as required.

6. Disputes

For a dispute arising on the day which requires a prompt decision, it shall be referred to the WGI Representative on duty.

Championship Grade

1. Format

The format for all Championship Grade Interclub fixtures is one round of match play without handicaps, singles matches and team ball matches.

The grade will be contested by eight teams of ten players each and in each fixture there will be 10 singles matches, for one point each, and 5 team ball matches for one point each, a total of 15 points.

Teams will tee off at the same time, a multi tee start, starting at the earliest time **8.00am, or as otherwise advised.**

Play is from the back tees or equivalent as the Host Club determines.

Lunches will be provided under the conditions circulated to clubs.

There will be two separate competitions

- Waikanae Cup. A round robin where each team plays each other once. 7 of the 8 teams will host a round, the team not hosting a round to be decided by lot if required.
- Schroder Trophy, Dudding Shield. A knockout competition. Finishers 1 to 4 from the round robin will contest the Schroder Trophy. 1st vs. 4th, 2nd vs. 3rd. Winners to play final. Losers only play if required to establish an eligible challenger for Premier grade. Finishers 5 to 8 from the round robin will contest the Dudding Shield. 5th vs. 8th, 6th vs. 7th. Winners play for the Dudding Shield, losers play to decide relegation.

To be an eligible challenger for Premier status in the following season, a team must firstly finish in the top 4 of the round robin.

2. Finishing Order and Ranking Round Robin Play

The finishing order will be determined by the points scored in all matches in the round robin, with the team scoring the most points being placed 1st.

In the event at the conclusion of the round robin, of two or more teams finishing with the same number of points, the ranking will be determined firstly by the team with the highest number of wins over both singles and team ball matches during the season, secondly by the highest number of wins in singles matches and thirdly by the highest number of singles wins in the No.1 position, descending through the order until a winner is determined.

3. Deciding Tied Fixtures

During the knockout competition if both teams are tied 7.5 points each at the conclusion of their match, the fixture shall be decided by one player selected from each team contesting a sudden death play-off, commencing from the original starting hole.

4. Eligibility Knockout Rounds

If a player has not played any Interclub matches for the Club, he will require clearance from the WGI Match Committee to play, or will otherwise be ineligible.

5. Substitution of Players

Any player may be substituted after the posting of the team and prior to the commencement of the match provided:

- d. The opposing team, the Host and the WGI official on duty are informed
- e. The substitute plays in either the same position as the replaced player or in the No.10 position with the rest of the team moving up a spot as required.

6. Disputes

For a dispute arising on the day which requires a prompt decision, it shall be referred to the WGI Representative on duty.

18 Hole Divisions 1 to 11, Grades

1. Format

The format for all Division 1 to 11 Interclub grades is one round of match play without handicaps, singles matches and team ball matches.

Each grade will be contested by six teams of ten players each and in each fixture there will be 10 singles matches, for one point each, and 5 team ball matches for one point each, a total of 15 points.

All teams will play each other on a home and away basis.

The Host Club is to determine the Tees to be played from.

2. Finishing Order

The team in each Division which has scored the most points will be determined the winner.

In the event of two or more teams finishing with the same number of points, the team with the highest number of points scored against the tied team(s) will be deemed to be the winner.

If there is still a tie, the separation will be determined firstly by the team with the highest number of wins during the season, secondly by the highest number of wins in singles matches and thirdly by the highest number of singles wins in the No.1 position, descending through the order until a winner is determined. If the teams are still unable to be separated, then joint winners will be declared.

3. Substitution of Players

Any player may be substituted after the posting of the team and prior to the commencement of the match provided:

- a. The opposing team, the Host and the WGI official on duty are informed
- b. The substitute plays in either the same position as the replaced player or in the No.10 position with the rest of the team moving up a spot as required.

4. Disputes

For a dispute arising on the day which requires a prompt decision, it shall be referred to the WGI Representative on duty.

5. Promotion/Relegation

The team which wins the Division will be promoted to the next highest division.

The team that scores the least number of points in each Division shall be relegated to the next lower Division. In the event of a tie, the teams shall be separated using the same process as used to determine the winner of a tie for the most points.

If the club of the team earning promotion already has a team in the higher Division, whether by relegation or otherwise, then the right to promotion passes to the highest placed team that is eligible.

If the Club of the team being relegated already has a team in the lower Division, whether by promotion or otherwise, then the team in the lower Division is also relegated to the next lower Division and its place is taken by the next highest placed team that is eligible from that Division.

6. New Team Entering Interclub

Where a Club wishes to enter a team into the Interclub competition, or an existing Club in the competition wishes to enter an additional team, that team is to be entered in the bottom ranked Division, and teams promoted or relegated to balance the competition.

Additionally the Club may apply to the WGI Match Committee to have the team entered in a Division higher up. This application will be provided with the likely names and or handicap range of the team, following which the WGI Match Committee will give consideration to the request.

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